

	Base	Effective	Group	Speed	
<b>Muscle</b>					
Block/Dodge	_____	_____	_____	4	Reduce ranged attacks by _____
Perception/Escape	_____	_____	_____	4	May ignore _____ group members
Acrobatics/Climb	_____	_____	_____	3/1	Speed increases by _____ (÷2 squares)
Shoot/Throw	_____	_____	_____	0/2	Point blank range is _____ (×3 squares)
Melee/Bravado	_____	_____	_____	2	Attacks injure _____ more opponents
Wrestle/Disarm	_____	_____	_____	2	Can endure _____ more major losses
<b>Marvel</b>					
Racial Ability	_____	_____	_____	1	
Stealth/Track	_____	_____	_____	1	Shadow use of level _____
Identify/Lore	_____	_____	_____	1	Herbs heal _____ times faster
Bargain/Wonder	_____	_____	_____	1	Wondrous feats have _____ skill
Disguise/Etiquette	_____	_____	_____	0	Vocal mimicry has _____ skill
Animals/Wilderness	_____	_____	_____	0	Animal control has _____ skill
Intuition/Hearthwork	_____	_____	_____	0	Fast talking lasts _____ hours
<b>Technology</b>					
Alchemy	_____	_____	_____	0	Identifying potions has _____ skill
Chemistry	_____	_____	_____	0	Golems have _____ possible skill
Machinery	_____	_____	_____	0	_____ Spot bonus & duration multiplier
Transmutery	_____	_____	_____	0	Works at a distance of _____ meters

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